

libecs::PropertySlotBase



```
graph BT; A[libecs::PropertySlotBase] <-- B[libecs::PropertySlot< T >]; B <-- C[libecs::ConcretePropertySlot< T >]; C <-- D[libecs::LoadSaveConcretePropertySlot< T, SlotType_ >];
```

libecs::PropertySlot< T >

libecs::ConcretePropertySlot< T >

libecs::LoadSaveConcretePropertySlot< T, SlotType\_ >